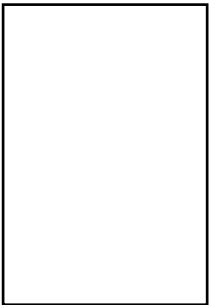
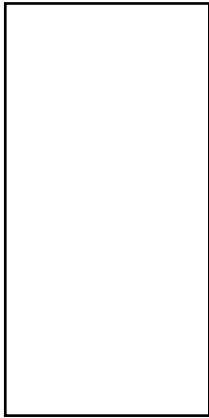
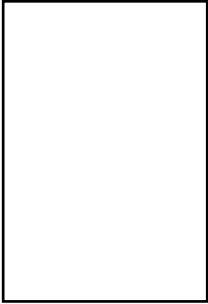


Geometriska figurer – skapa din avatar

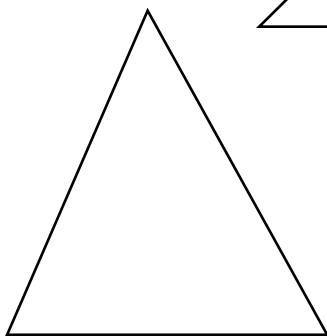
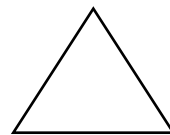
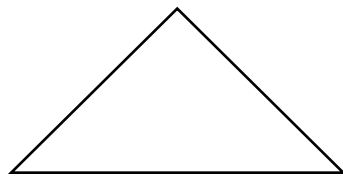
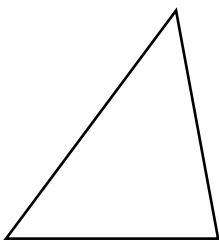
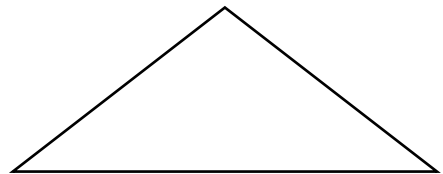
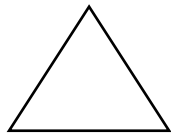
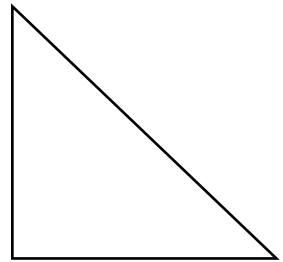
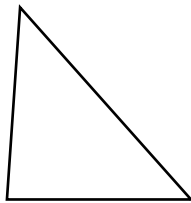
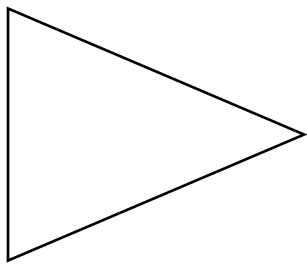
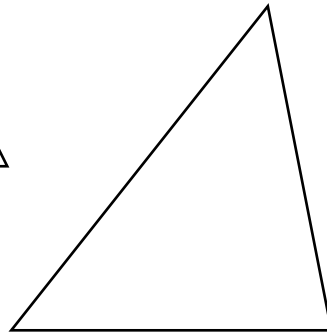
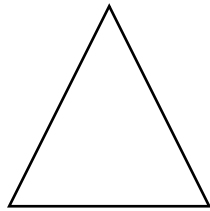
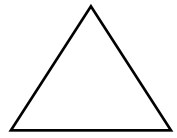
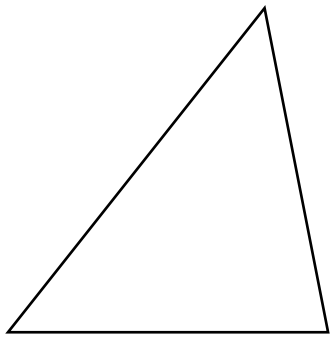
Eleverna ska använda sig av de geometriska figurerna och skapa en avatar. De kan välja att göra sig själva som avatar eller skapa helt fritt. Eleverna kan använda sig av de geometriska figurerna som ni hittar i detta dokument.

1. Eleven väljer vilka figurer som ska användas.
2. Eleven klipper, så noggrant som möjligt, ut figurerna som ska användas.
3. Eleven färglägger de olika figurerna.
4. Eleven limmar ihop sin figur på avatararket (sista sidan i denna pdf)
5. Extra: eleven färglägger bakgrunden och namnger sin avatar.

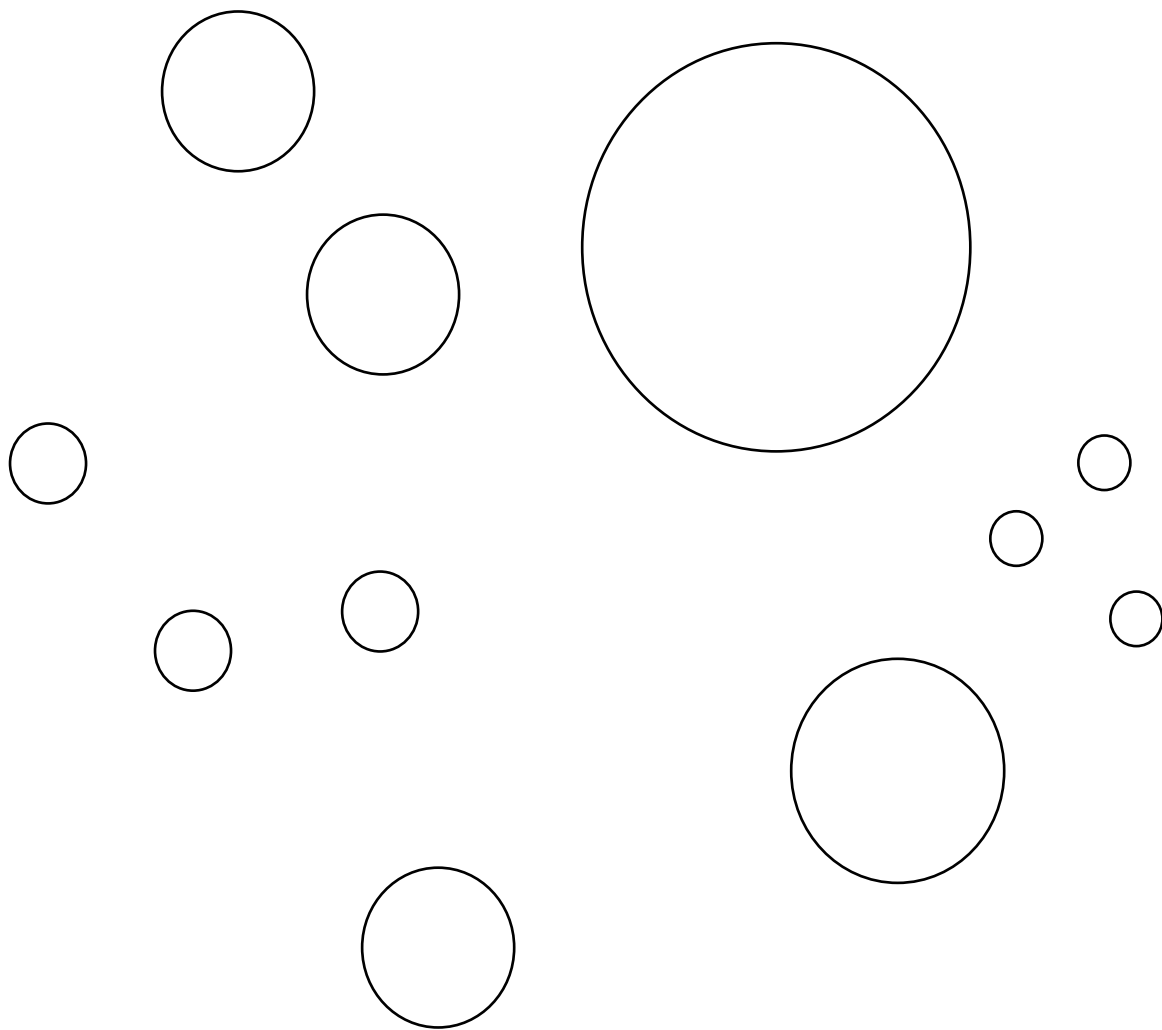
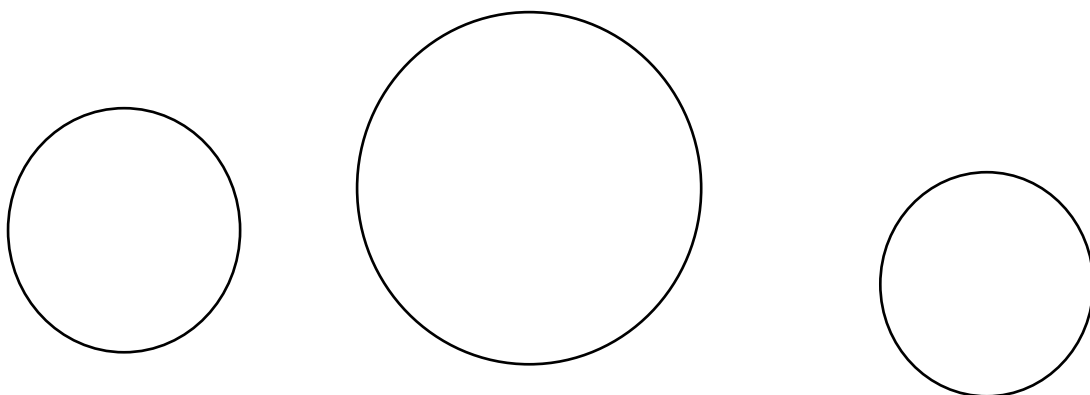
Rektangel



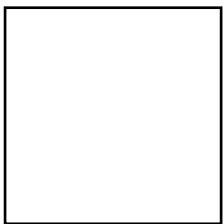
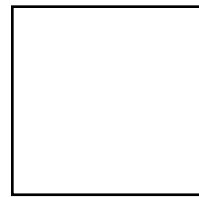
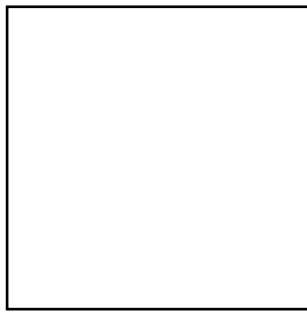
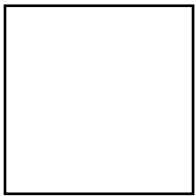
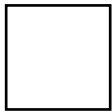
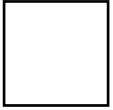
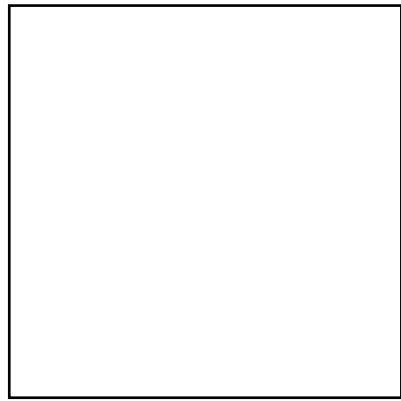
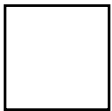
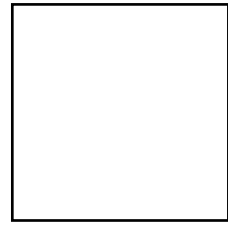
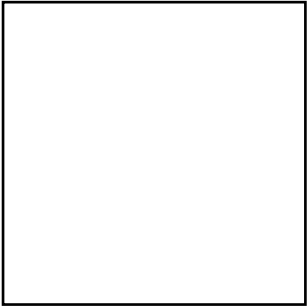
Triangel



Cirkel



Kvadrat



MIN AVATAR